

ME 704
**Computational Methods in Thermal and
Fluids Engineering**
(Introduction)

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General-1

Motivation for study

- To introduce numerical algorithms for solving thermal engineering problems

Instructor

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Grading

- Mid-Sem: 30%
- End-Sem: 40%
- Assignments: 30%

General-2

Books

- Numerical Methods for Engineers, Chapra and Canale,
- Applied Numerical Methods, Akai
- Computational Fluid Dynamics, Hoffman and Chiang
- Computational Fluid Dynamics, Ferziger and Peric

General-3

Emphasis

- Engineering rather than mathematical,
- Fundamentals to be stressed
- Theorems and Lemmas not be stressed but just mentioned
- General concepts to be stressed than very specific ones
- Extensive use of computers will be the focus

Material to be covered

- Single non-linear equation
- System of linear and non-linear equations
- Interpolation, extrapolation and regression
- Differentiation and integration
- ODEs including IVP and BVP
- PDEs involving parabolic, elliptic and hyperbolic systems

Scope of Numerical methods

Problem solving methods in TFE

- Analytical
 - Needs complex mathematics
- Experimental
 - Limited validity
 - Expensive and Time consuming
- Numerical
 - Simple to apply
 - Quick and economical

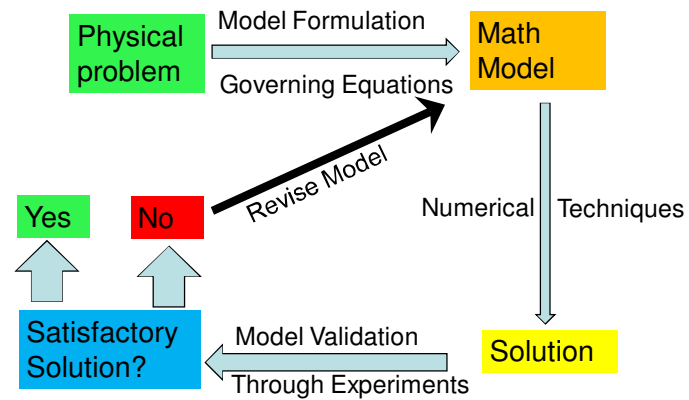
Advantages of Numerical methods

- Complex problems can be solved with modest mathematical background
- Large parametric solutions can be obtained economically to reinforce the physical understanding
- Graphical visualization possible to locate hot spots, high velocity zones, etc.

Goals and Objectives

- To give exposure to wide spectrum of methods
- To instill confidence in problem solving skills
- To prepare students for their research problem that can be numerically

Problem Solving Methodology



Elements of Numerical Solution

Algorithm Design

- Aim of the course

Program Implementation

- Students to learn independently through weekly homework

Debugging and Testing

- Benchmark problems to be utilised

Documentation, Storage and Retrieval

- Should have a clear write-up, stored in multiple DVD

General Tips

- Programs should be structured
- Should have several comment statements
- Should be modular and made of several functions and subroutines
- Should use structured blocks such as, IF-THEN-ELSE-ENDIF
DO-ENDDO
- Should not assume to converge